

# Sasika Amarasinghe

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## INTERESTS

Multimodal Understanding, Efficient AI Systems, Robot Perception, AI Engineering

## EXPERIENCE

<b>Singapore-MIT Alliance (SMART) &amp; Singapore Management University</b> <i>Research Intern (Advisor: Prof. Archana Misra)</i>	Dec 2024 – Jun 2025 <i>Singapore</i>
<ul style="list-style-type: none"><li>Designed <b>FreqPAC</b>, a novel framework for efficient few-shot adaptation of compact language models (<math>\leq 10B</math>) using frequency-based perturbations.</li><li>Engineered a preference-guided optimization pipeline integrating feedback from frontier models to fine-tune attention maps. Applied this to Preference-Guided Few-Shot Adaptation and Grounded Planning for embodied agents (inspired by LLM-Planner).</li><li><b>Output:</b> Co-authored manuscript "<i>FreqPAC: Frequency-based, Preference-Guided, Few-Shot Adaptation of Compact Models Using Human Feedback Augmented By AI</i>" (Under revision - Submitted to <b>AAAI 2026</b>).</li></ul>	

<b>University of Moratuwa &amp; A*STAR Singapore</b> <i>Research Intern (Advisors: Dr. Ranga Rodrigo, Dr. Vigneshwaran Subbaraju)</i>	Aug 2025 – Present <i>Remote</i>
<ul style="list-style-type: none"><li>Conducting research on <b>Language-Based 4D Visual Grounding</b> using dynamic point clouds to improve spatial understanding in autonomous systems.</li><li>Implementing PyTorch-based cross-modal attention mechanisms to align linguistic queries with 3D visual features.</li></ul>	

## EDUCATION

<b>University of Moratuwa, Sri Lanka</b> <i>B.Sc. Eng. (Hons.) in Electronic &amp; Telecommunication Engineering</i>	Aug 2022 – Present <i>CGPA: 3.65/4.00 (as of Sem 7)</i>
<ul style="list-style-type: none"><li><b>Academic Standing:</b> Dean's List (Semesters 4, 6 &amp; 7).</li><li><b>Relevant Coursework:</b> Image Processing &amp; Machine Vision (A+), Linear Algebra (A+), Deep Learning for Vision (A), Robotics (A), Pattern Recognition (A-), Autonomous Systems (A), Medical Image Processing (A).</li></ul>	

<b>Ananda College, Colombo</b>	Jan 2012 – Dec 2020
<ul style="list-style-type: none"><li><b>G.C.E. Advanced Level:</b> Physical Science Stream – Z-Score: <b>2.4466</b> (Island Rank: 206/30,000 Top <b>0.62%</b>).</li><li><b>G.C.E. Ordinary Level:</b> Ranked <b>2nd in the college</b> with 9 'A' Distinctions.</li><li><b>Awards:</b> National Merit Scholarship (2021) for excellence in university entrance examination.</li></ul>	

## PROJECTS

*Full portfolio & demos: Scan the QR above.*

<b>Evaluation Tool for Vision Encoder Explainability Methods</b> <i>Deep Learning for Vision Project [Try Live Demo] (University)</i>	<i>PyTorch, DCT, LLMs, VLMs</i>
<ul style="list-style-type: none"><li>Developed a comprehensive tool to evaluate explainability methods for Vision Transformers including CheferCAM (CVPR 2021), Attention Rollout (ACL 2020), and Grad-CAM (IJCV 2019).</li><li>Implemented positive and negative perturbation tests to analyze the impact of input features on final model predictions.</li><li>Supported model families include ViT, DeiT, DINOv2, and ViTs with Registers (ICLR 2024).</li><li>Deployed in Huggingface Spaces.</li></ul>	

<b>DCT-Based Efficient Adaptation Layer for Transformer Architectures</b> <i>Research Project (Internship @M3S, SMART &amp; SMU)</i>	<i>PyTorch, DCT, LLMs, VLMs</i>
<ul style="list-style-type: none"><li>Developed a novel parameter-efficient adaptation layer (similar to LoRA) utilizing Discrete Cosine Transforms (DCT) and Inverse DCT to reduce trainable parameters for Preference Optimization of LLMs (<math>&lt; 10B</math>).</li></ul>	

<b>Mapping Photography Portfolios by Visual Similarity</b> <i>Interactive Web Tool [Try Live Demo] (Personal)</i>	<i>Three.js, WebGL, Python</i>
<ul style="list-style-type: none"><li>Created an interactive 3D visualization tool optimized to load and render over 2,250 images, using data scraped from photography portfolios (@withluke).</li><li>Implemented multiple viewing modes inspired by Google Arts Experiments and IsoMatch, including 3D t-SNE view, Spherical view, and Grid view.</li><li>Built a reproducible Python pipeline (Grid-Layout-Image-Artwork) utilizing non-linear dimensionality reduction (t-SNE, UMAP) to arrange arbitrary image datasets into cohesive grid layouts.</li></ul>	

## GCE AL Exam 2020 Student Performance Dataset

*Data Engineering Project (Personal)*

- Compiled a dataset of over **330,000** records of student performance in the GCE AL exam (university entrance exam) in Sri Lanka.
- Engineered a data pipeline involving scraping, cleaning, and storage of student demographics and scores.
- Orchestrated a robust scraping script that executed continuously for 10 days in an EC2, saving me 100GB+ of bandwidth usage.

*Python, AWS EC2, Pandas*

## System Integration of Jetson-Hololens-Server

*(Research Demo - Internship @M3S, SMART & SMU)*

- Engineered a distributed system connecting an NVIDIA Jetson (Edge), Microsoft Hololens 2, and a remote server for hybrid inference.
- Developed a pipeline where visual and audio inputs from the Hololens are processed by lightweight VLM (Moondream, Florence-2) on the Jetson or offloaded to large VLM(Llama 3.2 Vision) on the remote server based on query complexity.

## State Estimation Filter for 3D Human Point Cloud Tracking

*Autonomous Systems Project (University)*

*Python, Kalman Filter, Point Clouds*

- Implemented a Kalman Filter-based pipeline for tracking human movement using 3D point cloud data.
- Developed visualization tools to analyze state estimation performance in the synthetic pointcloud dataset created for the Final Year Project.

## Real-Time 4K Video Exposure Correction Pipeline

*Video Inference Optimization (University)*

*Python, PyTorch, OpenCV*

- Extended the official WACV 2024 implementation of *"4K-Resolution Photo Exposure Correction"* ( 8K params) from static image processing to a full video inference pipeline.
- Implemented frame-wise inference logic to enable rapid exposure correction on video data.

## CycleGAN for Low Light Image Enhancement

*Implementation of D2BGAN Paper (Personal)*

*PyTorch, CycleGANs, Computational Photography*

- Implemented the D2BGAN architecture from scratch to enhance low-light photography.
- Trained the adversarial network to balance noise reduction with texture preservation.

## Vision System for Bin Picking Robot

*(University)*

*PyTorch, Semantic Segmentation, TinyML*

- Designed a vision pipeline to locate warehouse boxes using Semantic Segmentation (DeepLab, UNet).
- Optimized and deployed the **Fast Segment Anything Model (SAM)** on a Raspberry Pi 4B for edge inference.

## Full-Stack Web App for Power Transformer Inspections with AI

*Software Design Project (University)*

*Java Springboot, ReactJS, Python*

- Developed a comprehensive web application for managing power transformer inspections.
- Integrated AI-powered thermal image analysis (Object Detection using YOLOv11) for automated defect detection and maintenance scheduling.

## iCliQ: Smart Wearable Presenter

*Hardware Design Project (University & Hackathon Finalist)*

*ESP32, BLE, C*

- Engineered a wearable presentation clicker with haptic feedback and OLED display.
- A custom 4-layer PCB for compact form factor and EMI performance.
- I was responsible for developing the firmware.

## Unilink: Social Media Platform

*Full-Stack Web Development (Personal)*

*Django, Python, SQLite*

- Built a social media platform for university community building with user authentication and feed features.
- Implemented post creation, editing, and user interaction functionalities.

## RoboVox: Far-field Speaker Recognition

*Signal Processing Cup Competition 2024*

*Python, ResNet, Signal Processing*

- Developed a robust speaker recognition pipeline for mobile robots in noisy environments.
- Implemented denoising and feature extraction using x-vectors.

## TECHNICAL SKILLS

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- **Languages:** Python, C, C++, JavaScript, MATLAB, SQL.
- **AI/ML/CV:** PyTorch, Hugging Face, Open3D, OpenCV, Scikit-learn.
- **Architectures:** Vision Transformers (ViT, DINoV2), Point-LLMs, VLMs, GANs.
- **Robotics & Control:** State Estimation (Kalman Filters/EKF/Particle Filter), Reinforcement Learning.
- **DevOps & Tools:** Docker, Git, Linux, AWS, L<sup>A</sup>T<sub>E</sub>X.
- **Hardware:** Raspberry Pi, NVIDIA Jetson Orin Nano, ESP-32S.
- **Web Development:** Django, React, Three.js, MySQL, Selenium.

## ACHIEVEMENTS

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- **Honorary Mention:** [IEEE ComSoc Student Competition](#) (International) 2024
- **Champion:** Spark Challenge (ENTC, University of Moratuwa) 2024
- **Champion:** ComFix Ideathon (IEEE ComSoc UOM Student Chapter) 2024
- **Finalist:** Intellihack 3.0 (AI Hackathon by UCSC) 2023
- **Finalist:** HackX (Inter-University Hackathon, University of Kelaniya) 2023
- **ScholarX Mentee:** Sustainable Education Foundation (SEF) 2023
- **Semi-Finalist:** Idealize 2022 (University of Moratuwa) 2022

## LEADERSHIP & VOLUNTEERING

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- **Webmaster:** IEEE Signal Processing Society Student Chapter (Dec 2024 – Present).
- **STEM Mentor:** Conducted robotics workshops for rural school students at Sri Lanka Robotics Challenge 2024.
- **Vice President:** Anandian Astronomical Association (2018–2019); Organized national observation camps.

## REFERENCES

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- **Dr. Ranga Rodrigo**  
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